

HOW to SUBMIT a SUPER READER REVIEW in 5 STEPS

1. **Go to the AD Rundle Library catalog**
(destiny.sd33.bc.ca)
2. **Log-in with your student ID**
(Password is your birth date: YYYYMMDD)
3. **Search for the book you want to review**
("Catalog" top tab; "Library Search" side tab;
type in the book info to search)
4. **Click on the book title**
5. **Go to the "Reviews" tab**
(top right; then click "Add Review")

The screenshot shows a web browser window with the URL <http://destiny.sd33.bc.ca/cataloging/servlet/presenttitledetailform.do?viewType=3&bibID=44760&site>. The page title is "Details for 'City of Bones'". The navigation menu includes Home, Dashboard, Catalog, Circulation, Reports, Back Office, and My Info. The current page is "Library Search > Search Results > 'City of Bones'".

The main content area displays the book details for "City of Bones : Mortal Instruments - Book 1" by Cassandra Clare. The series is "Mortal instruments ; bk. 1". There is an "Add Review" button and two green arrows. The average review is 5 stars (★★★★★) with a total of 3 reviews. There is also a section for "Reviews without contents" with 1 review.

The reviews listed are:

- ★★★★★ **10/03/2015**
By Jordyn M.
This book is well put together and keeps you on the edge of your seat. It takes you on an adventure and you won't be able to stop reading for hours. I'm reading the rest of the series and it's amazing so far, except you get kind of lost sometimes. All in all I loved this book and would recommend it to friends.
- ★★★★★ **27/02/2015**
By Melissa M.
This was a great book with so many cliff hangers. Dark magic and demons with family problems and werewolves, what could be a better combination? Especially in this book with the way it was written. People of good and a super villain. What could happen next? Great book for anyone with a thirst for adventure.

Remember:

- Include a star rating
 - Your review must be 3-5 sentences
 - Don't give away spoilers from the book
- Do your best with spelling and grammar. These reviews are public!